Game Artist (Mid/Senior)

Seepia Playables is an efficient team that specializes in high-quality playable ads and instant games with a focus on HTML5. Seepia was founded in 2012 and based in cosy office in Lappeenranta next to Saimaa lake. We're a 20+ strong international team of talented and diverse professionals with 200+ successful client projects.

Our customers are Small Giant, Rovio, Fingersoft, Veikkaus, Crazy Labs, Poki, Ten Square Games and other great studios from mobile space. We emphasize the uniqueness of each project and do our best to provide maximum added value for our customers. We aim for long-term partnerships that are based on creative designs, flexible solutions, premium quality, strong performance and trust.

We are growing and we have an opportunity to hire a new member for our team who also will cherish our studio values and collaborative work with our partners. We're looking for an experienced Game Artist who will bring visual aspect of our ads to new level!

Core responsibilities:

- Collaborate with our sales team and create the ad layouts and assist with designing the flow and user experience.
- Create the art assets for playable ads based on the files provided by the client.
- Clean up and optimize existing assets, and recreating any necessary new VFX, art and animations.
- Guide the technical crew with the UX design
- Ensure high quality standards for the end result.

Our dream candidate:

- Advanced Photoshop user
- Knowledge of game assets specifics and industry terminology
- Understanding of UX. You should be able to understand the appeal of a game product and translate that into the ad experience. This includes art, atmosphere, tone, audio, motion, and interactivity.
- Stylistic flexibility. Games that we work with have different styles from the cute and cartoony to photorealistic to completely abstract. You should be able to adjust to each project and stay true to the style of the client.
- Knowledge and experience of processes, pipelines and best practices of game production
- Self-motivated with good problem solving skills and time-management skills
- Good collaboration and communication abilities
- Strong verbal and written English skills

Great to have:

- 3D skills
- Animation skills (for example Spine)
- VFX skills
- Graphic design skills
- Music sand audio editing skills
- Video editing skills
- Web design and HTML5 experience
- Familiarity with UI, Git and Slack
- Practical experience working in Agile software development teams
- Knowledge of developing mobile games
- Genuine interest in mobile games
- Experience in developing games for Android and iOS
- Genuine interest in mobile games

We offer:

- Creative projects with awesome team
- Option to work either remotely or in our modern office
- Free snacks, fruit & beverages at the office
- Healthy work-life balance and flexible work hours
- Opportunity to grow and develop further
- A chance to work with famous game titles
- Relocation assistance

If you feel that you are our candidate, send us your CV with COVER LETTER and PORTFOLIO that represents you the best way to our email **JOBS@SEEPIA.COM**.